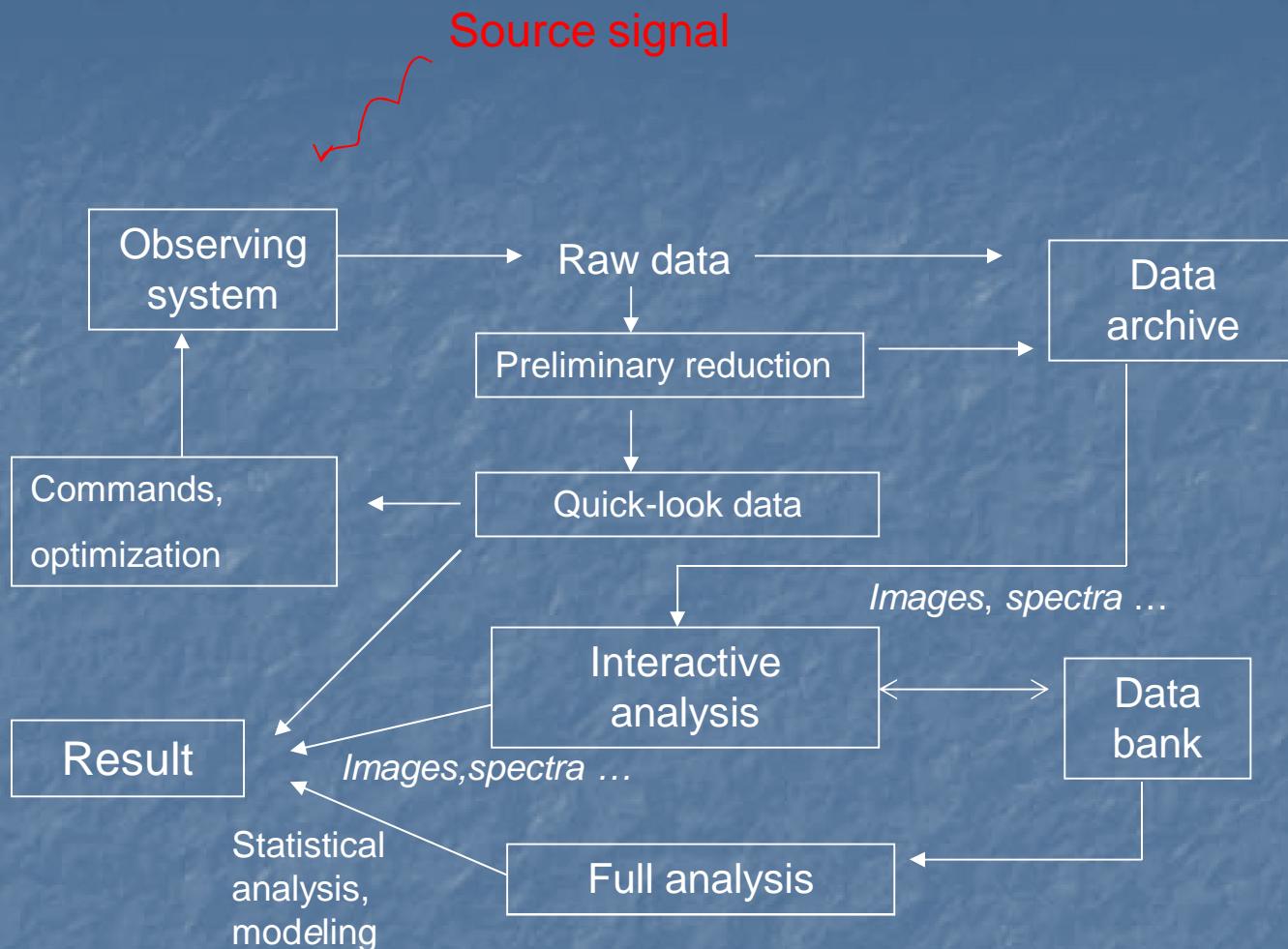


# Modelling astronomical instruments

Hakim L. Malasan

Astronomy Division & Bosscha Observatory,  
Institut Teknologi Bandung

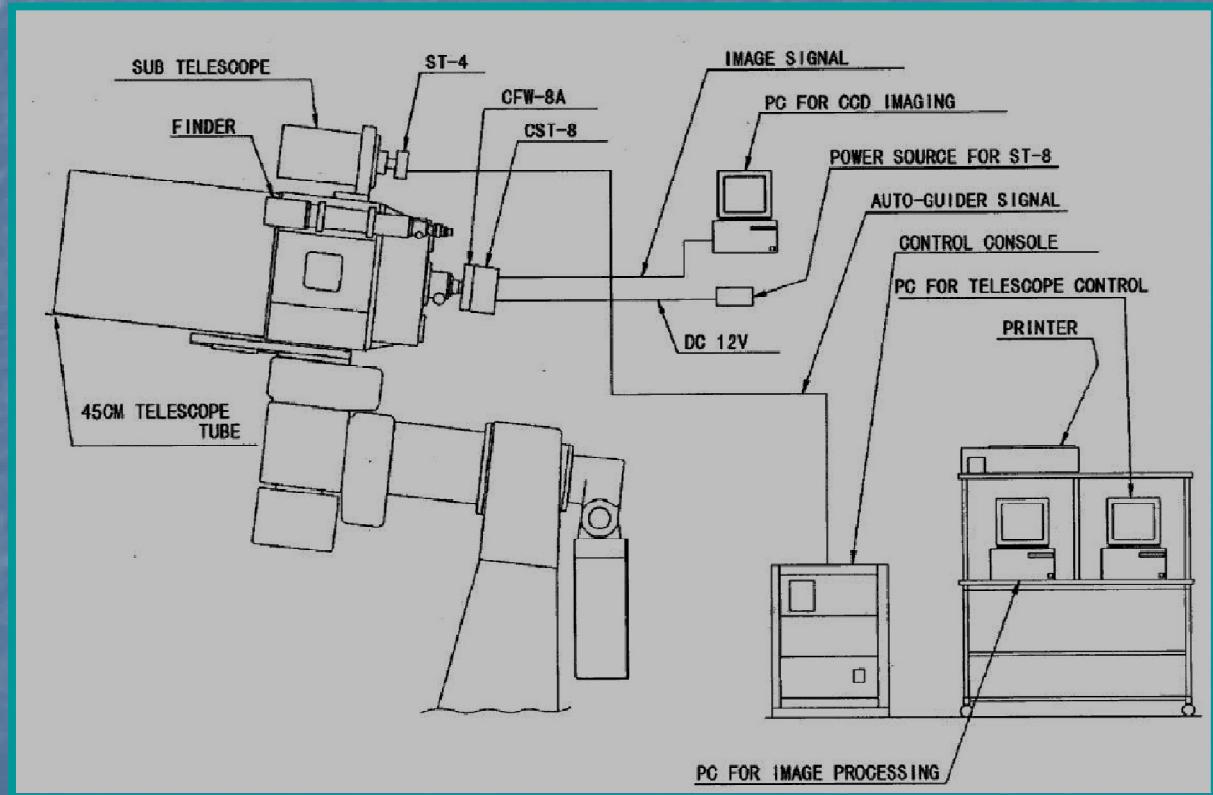


# Acquisition system in astronomy

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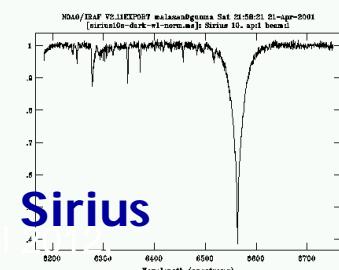
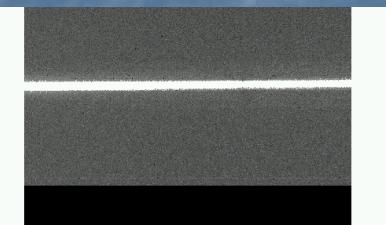
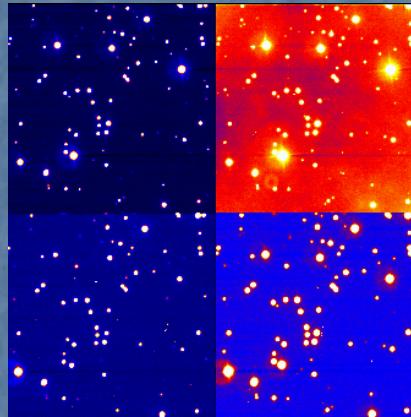
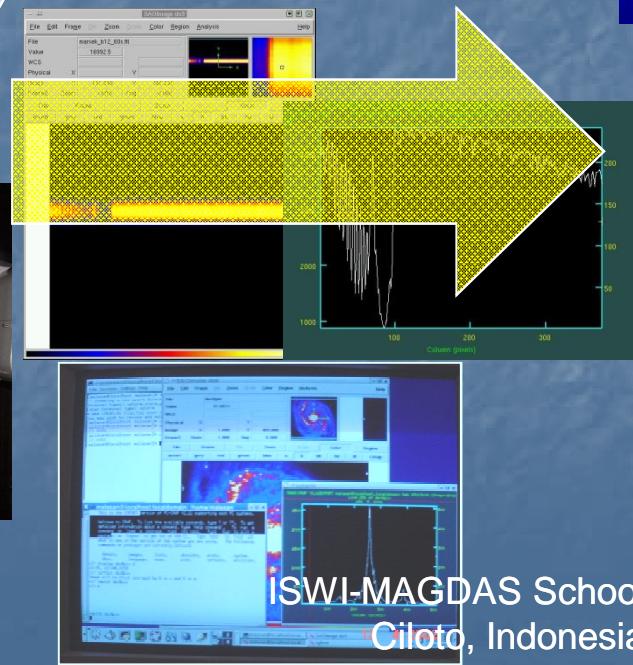
# The case of common telescopes around us (small telescopes)

- ✓ Support of pointing & tracking for proper CCD imagery & spectroscopy
- ✓ Autoguider
- ✓ Control system based on common S/W → Remote
- ✓ Embedded acquistion system

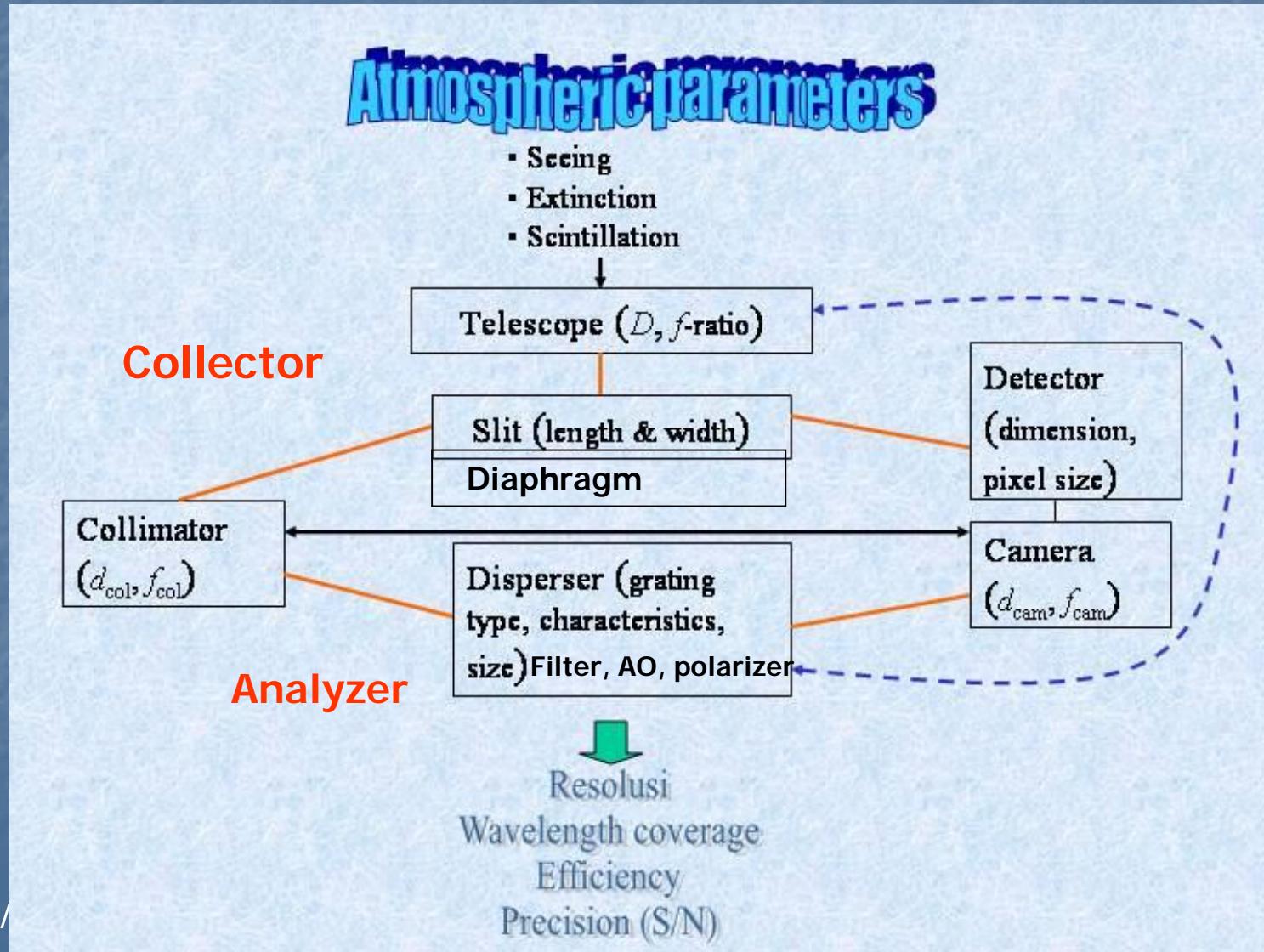


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# Astrophysical observation



# Modelling the instrument for optimum observation (case of optical)



# Basic parameters of Collector

## Known parameter

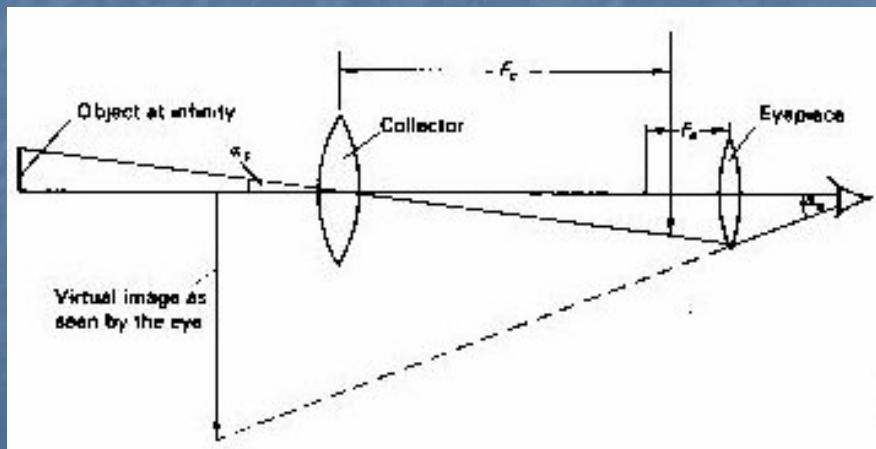
- Aperture diameter ( $D$  in mm)
- Focal length ( $f$  in mm): Single lens, combination of mirror



$$\frac{f}{D}$$

Focal ratio

- *Power (magnification):*



$$m = \frac{\alpha_e}{\alpha_c} = \frac{f}{f_{\text{eyepiece}}}$$

$$\frac{D}{2} \leq m \leq 28\sqrt{D} \quad (\text{Whittaker's law})$$

- *Light gathering power:* Ability to collect energy compare to naked eye

$$\frac{D_{\text{effective}}^2}{d_{\text{pupil}}^2}, \quad d_{\text{pupil}} = 7-8 \text{ mm}, \quad D_{\text{effective}}^2 = D_{\text{primary}}^2 - D_{\text{secondary}}^2$$

- *Resolving power:* Ability to resolve features on the object being observed

$$\begin{aligned} \alpha('') &= \frac{140}{D(\text{mm})} \text{ (Rayleigh)} \\ &= \frac{115}{D(\text{mm})} \text{ (Dawes)} \end{aligned}$$

- *Limiting magnitude:*

$$m_{\text{limit}} = 6 + 5 \log \frac{D_{\text{effective}}}{10} \rightarrow \text{Faintest object can be seen with naked eye}$$

- *Field of view:*

$$FOV = \frac{\text{Apparent field of view}}{m}$$

Apparent field of view=45°-55°

- *Image scale (plate scale):* Relation between subtended angle and size of image on the focal plane

$$\text{Image scale} = \frac{206265''}{f(\text{mm})}$$

- *Exit pupil:* Diameter of beam exiting the eyepiece

$$\text{Pupil keluaran} = \frac{f_{\text{eyepiece}}(\text{mm})}{f/D}$$

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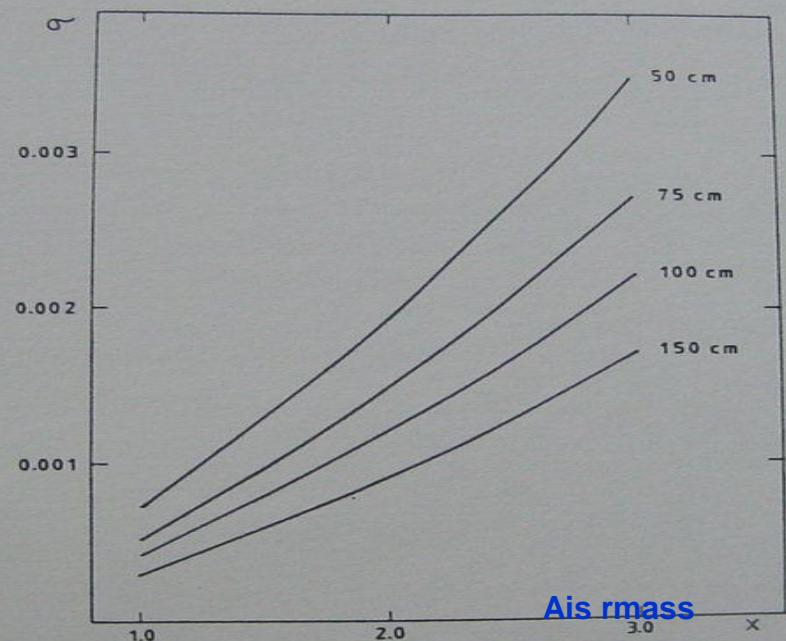
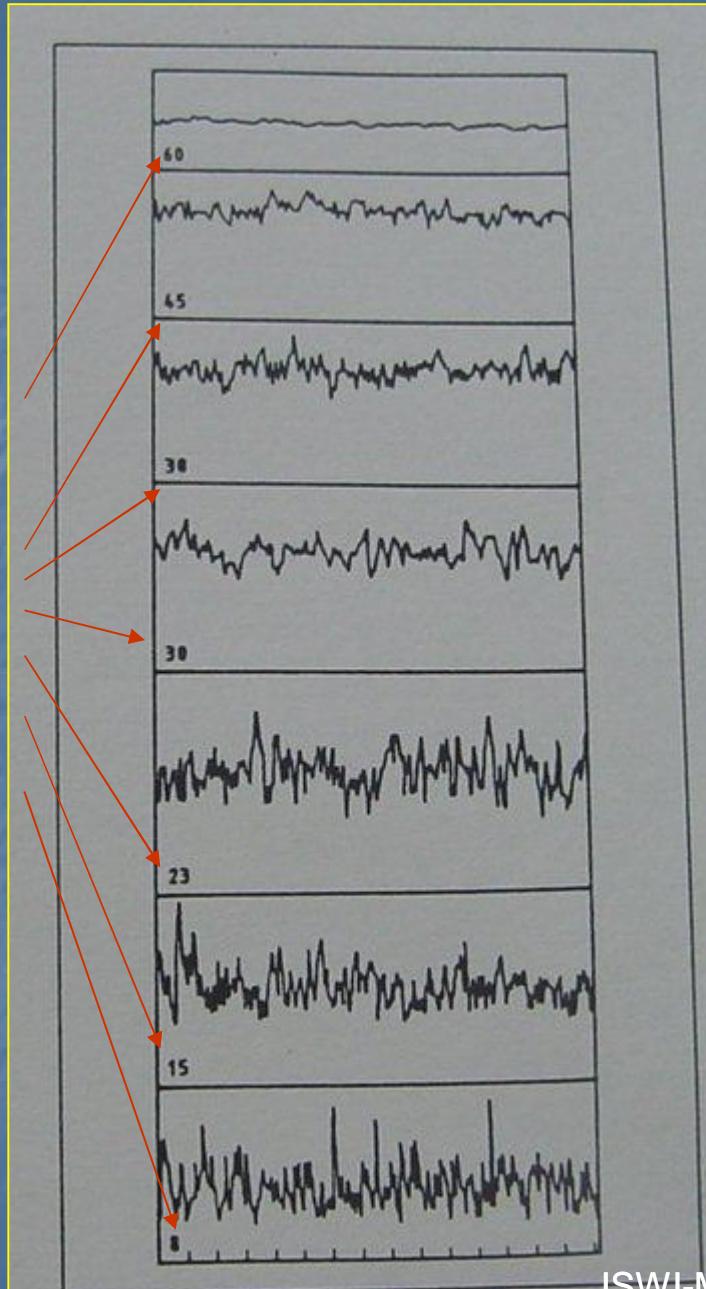
# Atmospheric disturbance

1. Local convergences and divergences of *wavefront*: increase/decrease in irradiation → *twinkling* of bright point sources: *Scintillation*

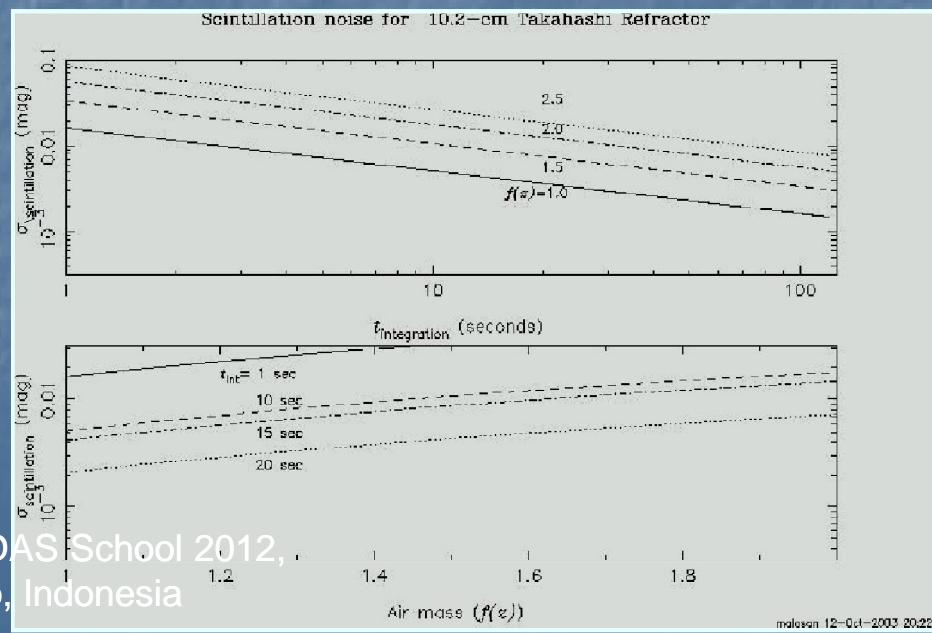
$$\sigma_{\text{scint}} = 0.09D^{-2/3}F(z)^{3/2}\exp\left(\frac{-h}{8000}\right)t_{\text{int}}^{-1/2} \quad (\text{Fransen, 2000})$$

*D*: diameter of telescope (cm), *h*: altitude (dlm m), *t<sub>int</sub>*: integration time (seconds).

Ref. Young, A.T. 1974 in *Methods in Experimental Physics*, vol 12A, Academic Press, NY



## Case of 10.2 cm diameter telescope



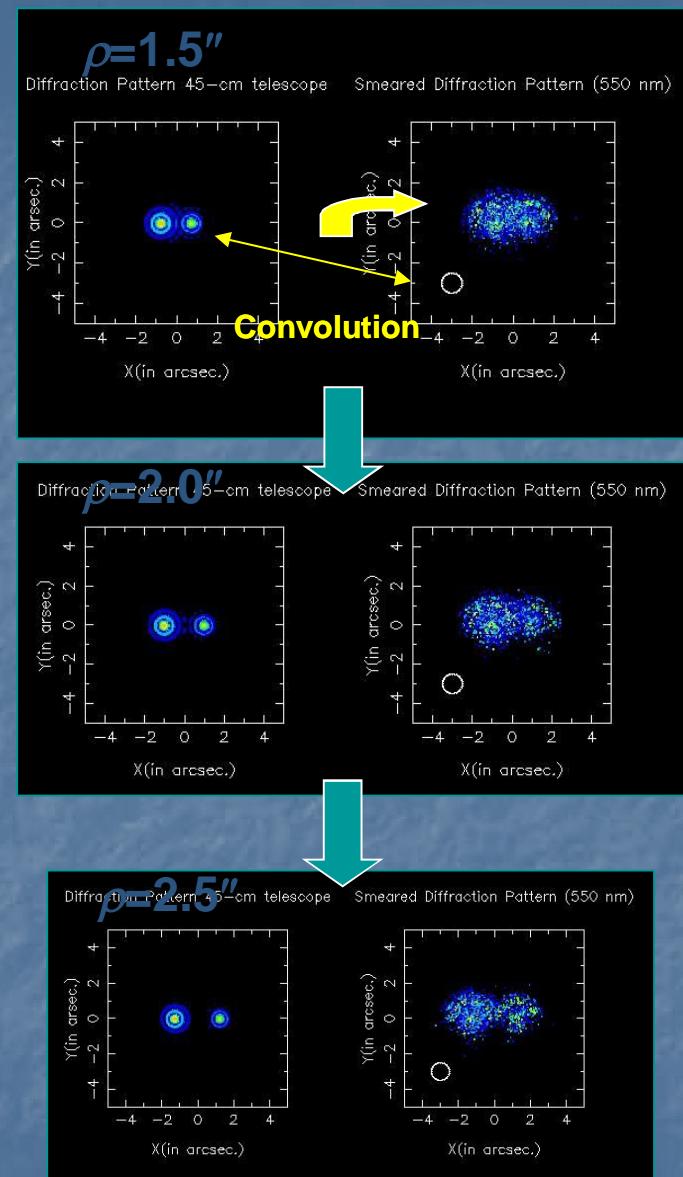
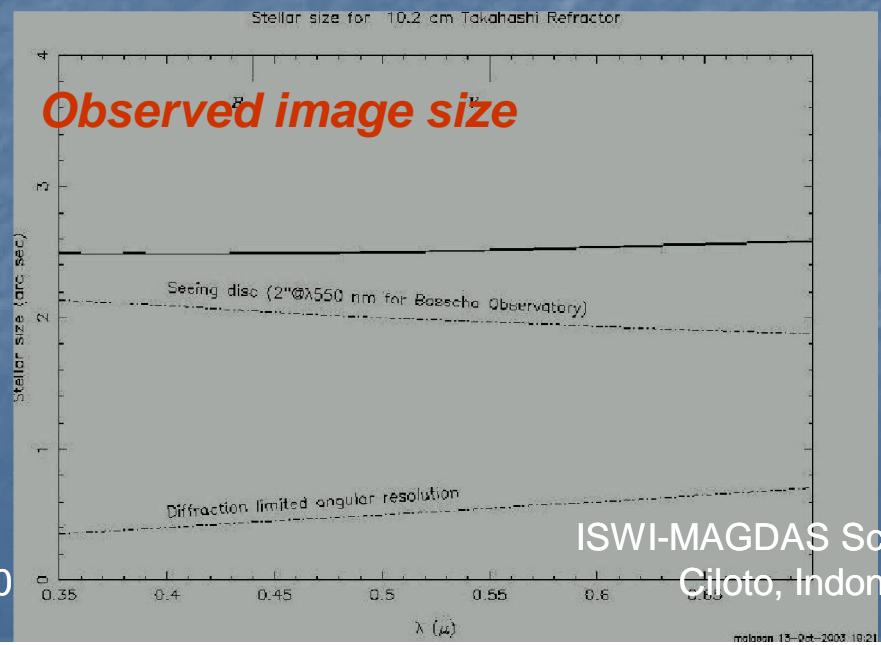
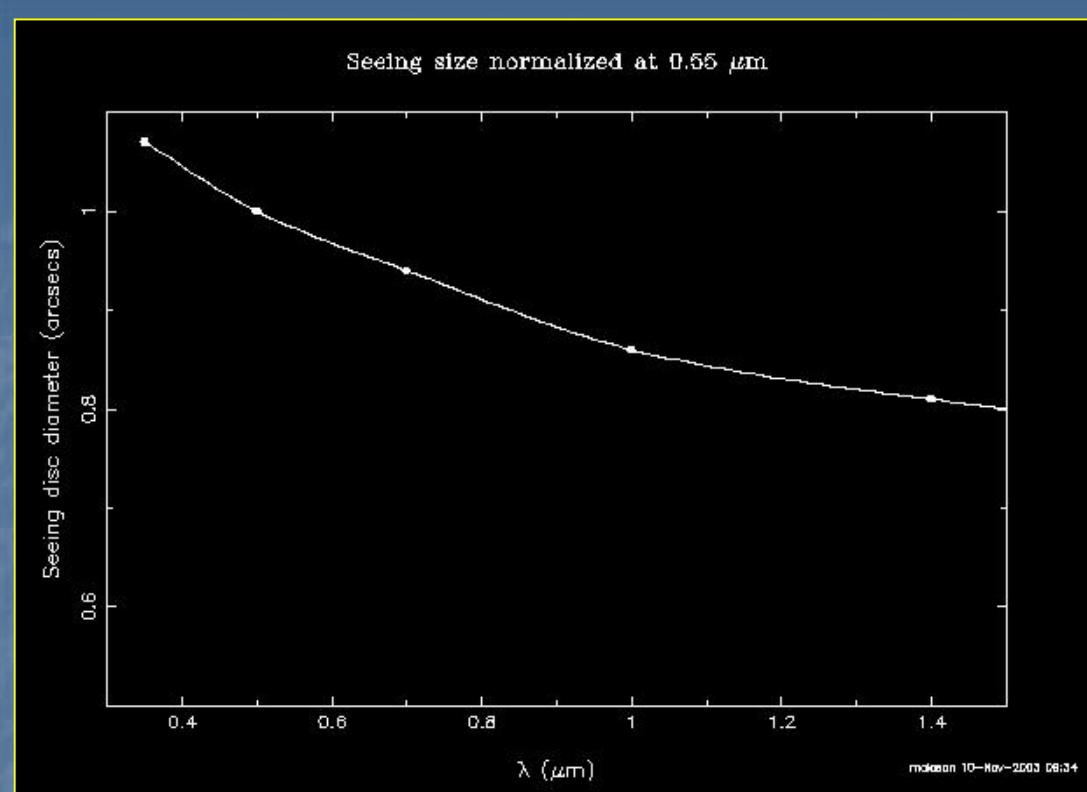
2. Random variation in local direction of beam (relative to the normal of wavefront) random motion of image:

### *Seeing*

*Dancing* of point-source image with amplitude  
≈ arc seconds around mean position.

- Increases with greater aperture
- Area of seeing disk proportion to the airmass.

Ref.: Young, A.T. 1974, ApJ, 189, p. 587



**Double star observed at the  
seeing of 1.0''**

# The technique of star trail

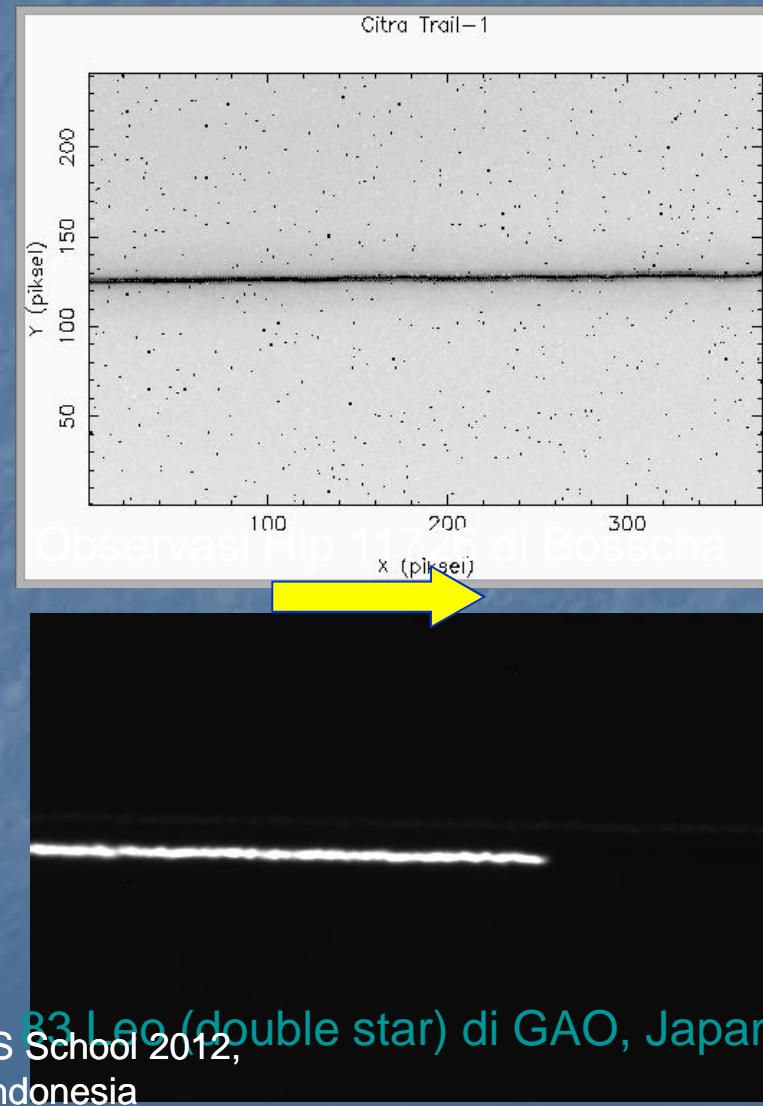
Technique: Imaging the  
trail of point source  
(with or without filter)  
by turning off  
telescope tracking

*Critical sampling CCD*  
=2-3 pixels

$$d_{\text{pixel}}^{\text{optimum}} = \frac{1000 f(\text{mm})}{206265} P('')$$

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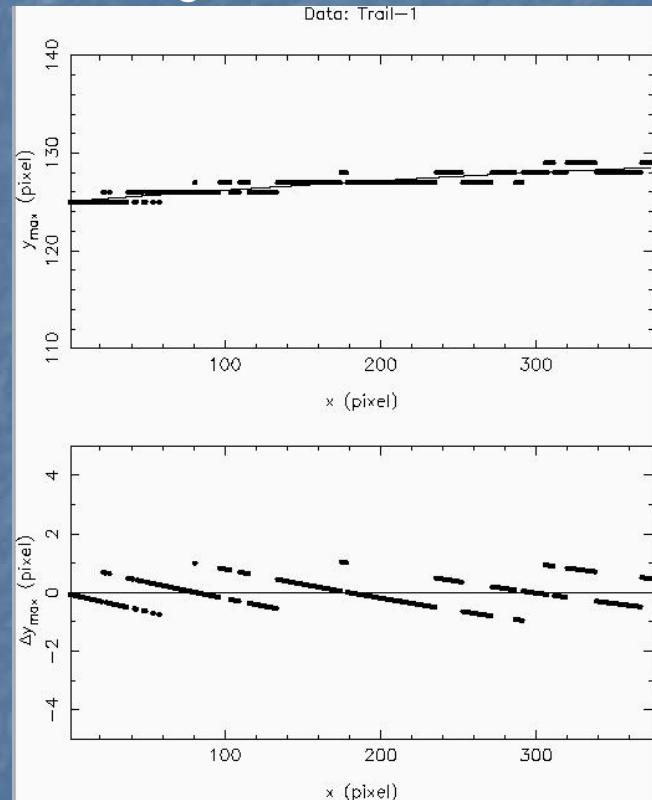
# Seeing determination

The algorithm of Gochnermann et al  
1999, Experimental Astron., 9, 15

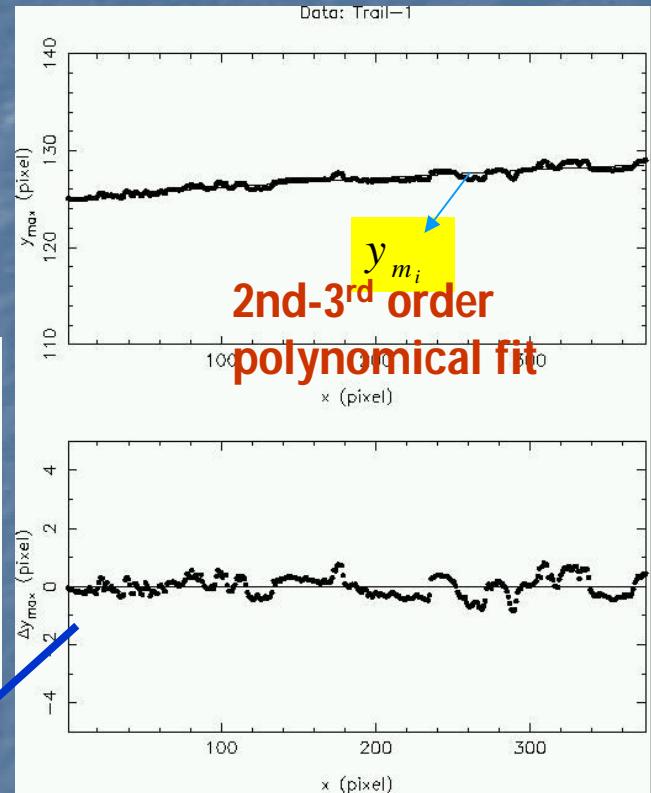
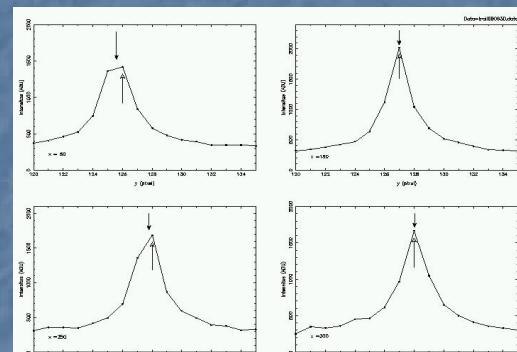
- a. For each pixel along the trail direction ( $x$ )
  - a.1. Find peak intensity in the perpendicular direction ( $y$ )
  - a.2. Locate pixel in  $y$ -direction which coincides with the peak intensity.
  - a.3. Do quadratic fitting using three points: two neighbouring pixels before and after pixel that associates with peak intensity. The result of quadratic fitting is  $y_{\max}$
- b. Store  $(x, y_{\max})$  in a table
- c. Make polynomial (parabolic) fitting to the relation between  $x$  and  $y_{\max}$ . The standard deviation of fitting, sigma, should be used later for deriving seeing and FWHM parameters

# Analysis with peak finding

Discrete effect in peak finding



Quadratic fitting

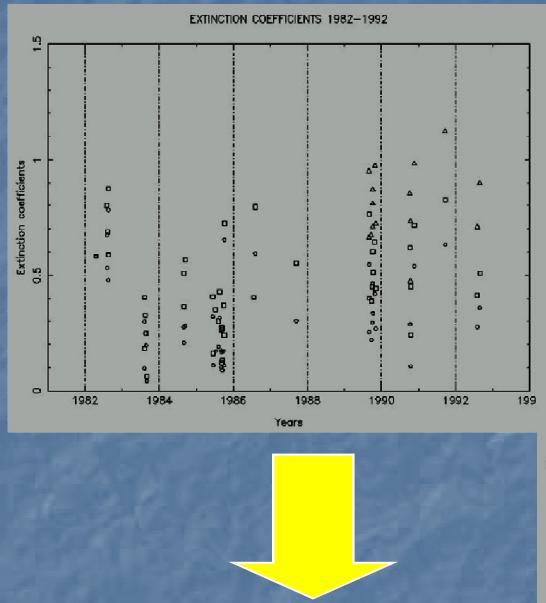
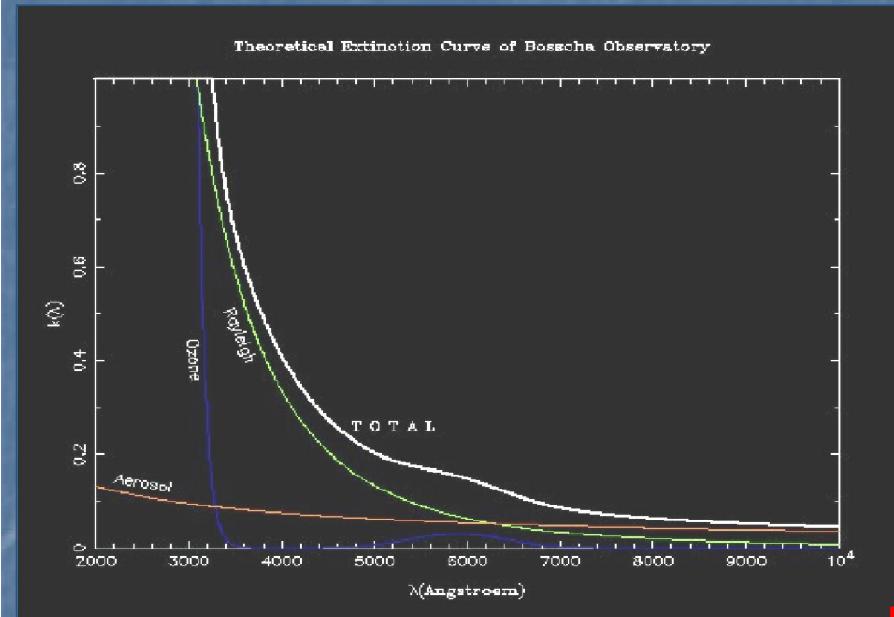


$$\sigma_\lambda = \sqrt{\frac{1}{n-2} \sum_{i=1}^n (y_{m_i} - y_{p_i})^2}$$

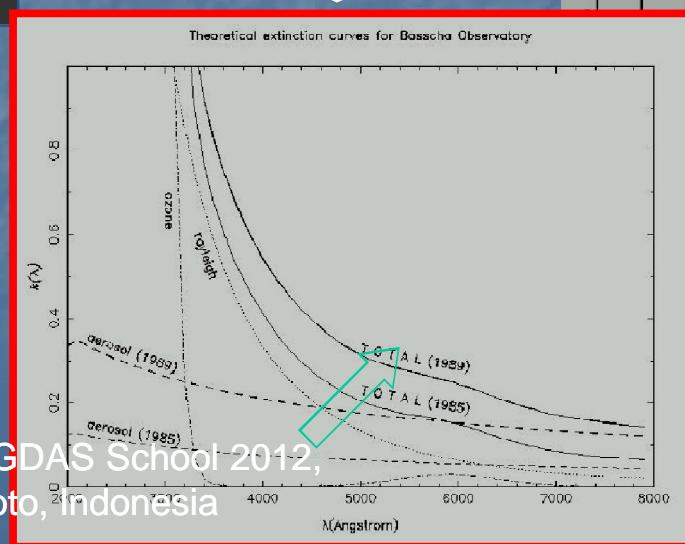
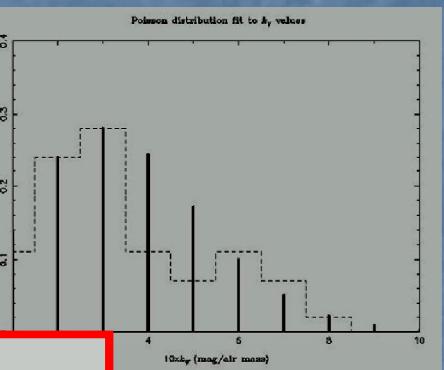
$$d = 2\sigma_\lambda \sqrt{-2 \ln(1-q)} = 4.895 \sigma_\lambda (q = 95\%)$$

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# Transparency & Atmospheric extinction



The use of long-term database of photometry

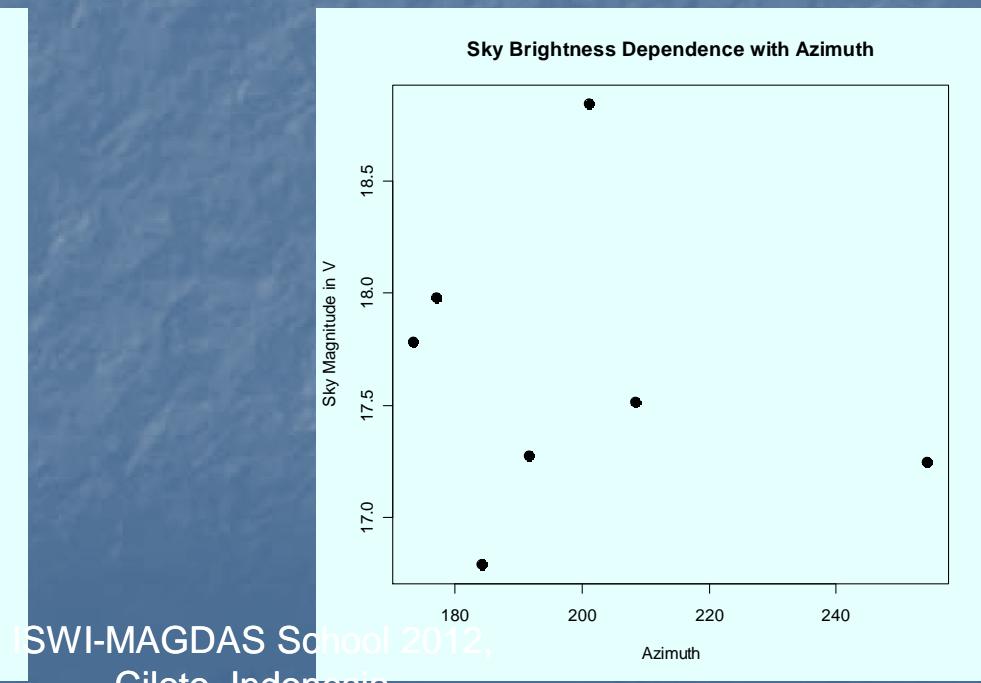
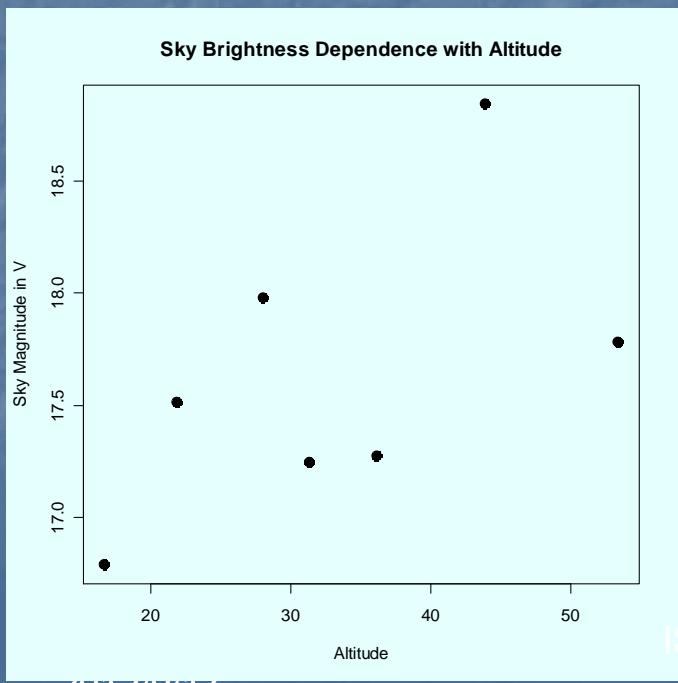


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# The sky brightness

- Expressed in magnitude/["]<sup>2</sup>
- Determined photometrically (absolute technique)
- Aperture photometry at sky
- Guideline: Dawson (1984) or International Dark sky Association



# The heart of physical modelling of astronomical instrument : *The Signal-to-noise ratio* (Gray 1992, Honeycutt 1993, Wagner 1992)

$q(\lambda)$ : Spectral response

$N_s, N_b$  : Rate of arrival of object and sky photons, respectively

$t$  : integration time

$\eta$ : - uncertainty in the sky determination

- Number of pixels are contained within the numerical diaphragm (object & sky)

$R$ : *read-out noise* (rms)

$$\left( \frac{S}{N} \right) = \frac{qN_s t}{\sqrt{qN_s t + \eta(qN_b t + R^2)}}$$

$$\eta = n_{pix} \left( 1 + \frac{n_{pix}}{n_b} \right)$$

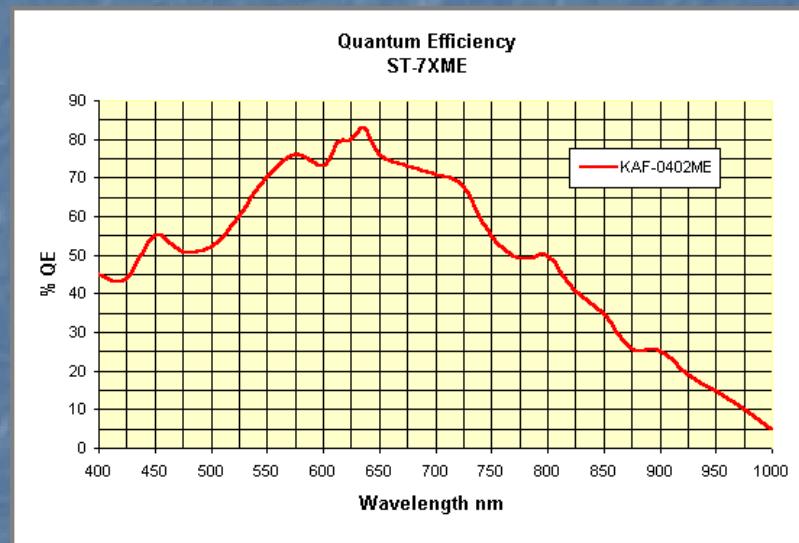
$$N_s = \frac{\pi}{4} D^2 \varepsilon_m \Delta \lambda_m \kappa_m 10^{-0.4(m_* + k_\lambda F(z))}$$

$$N_b = \frac{\pi}{4} D^2 \varepsilon_m \Delta \lambda_m \kappa_m \frac{\pi}{4} d^2 10^{-0.4m_{sky}}$$

$$\frac{hc}{\lambda} = 3.6 \times 10^{-12} \text{ erg } (\lambda = 5500 \text{ \AA})$$

$\log f_\lambda = -0.4V - 8.43$  (Allen, 1973) for  $V = 0.0$

## Parameters Of Detector



	$q$	$R$	$d["]$	$n_{\text{pix}}$	$n_{\text{bg}}$
PMT	0.15	0	9-20	1	1
CCD	0.75	5-15	3	30	200

# Parameters of analyzer

- $\Delta\lambda_m$ :
  - Broad-band photometry : 890-1000 Å
  - Intermediate-band photometry: 100 Å
  - Narrow-band photometry: 10 Å
  - Spectroscopy :  $\approx \lambda/R$ ,  $R$ =resolution

# $\epsilon_m$ ?

- Keeping in mind:
  - Transmissivity of a (new) lens : ~85%
  - Reflectivity of a (new) mirror : ~97%
- The case of imaging/photometry:

$$\epsilon_m = \epsilon_{\text{telescope}} \epsilon_{\text{diaphragm}} \epsilon_{\text{filter/AO/polarizer}}$$

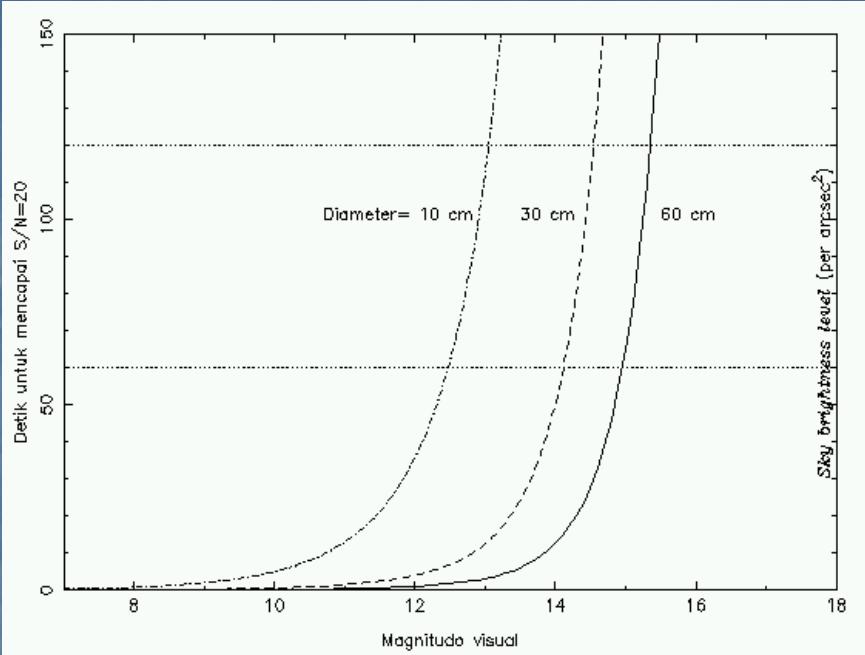
- The case of spectroscopy:

$$\epsilon_m = \epsilon_{\text{telescope}} \epsilon_{\text{slit}} \epsilon_{\text{collimator}} \epsilon_{\text{grating}} \epsilon_{\text{camera}}$$

# Detective Quantum Efficiency

$$DQE = \frac{\left(\frac{S}{N}\right)_{out}^2}{\left(\frac{S}{N}\right)_{in}^2}$$
$$\left(\frac{S}{N}\right)_{in}^2 = qN_s t$$

A measure of to what extend our instrument behave ideally.

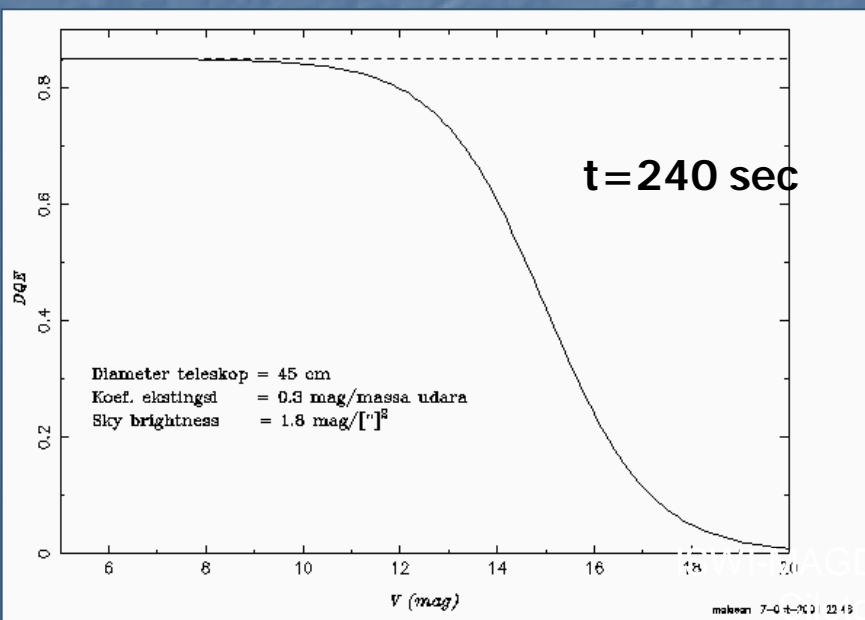


## Instrumental limiting magnitude:

$S/N=20$  : Detectable

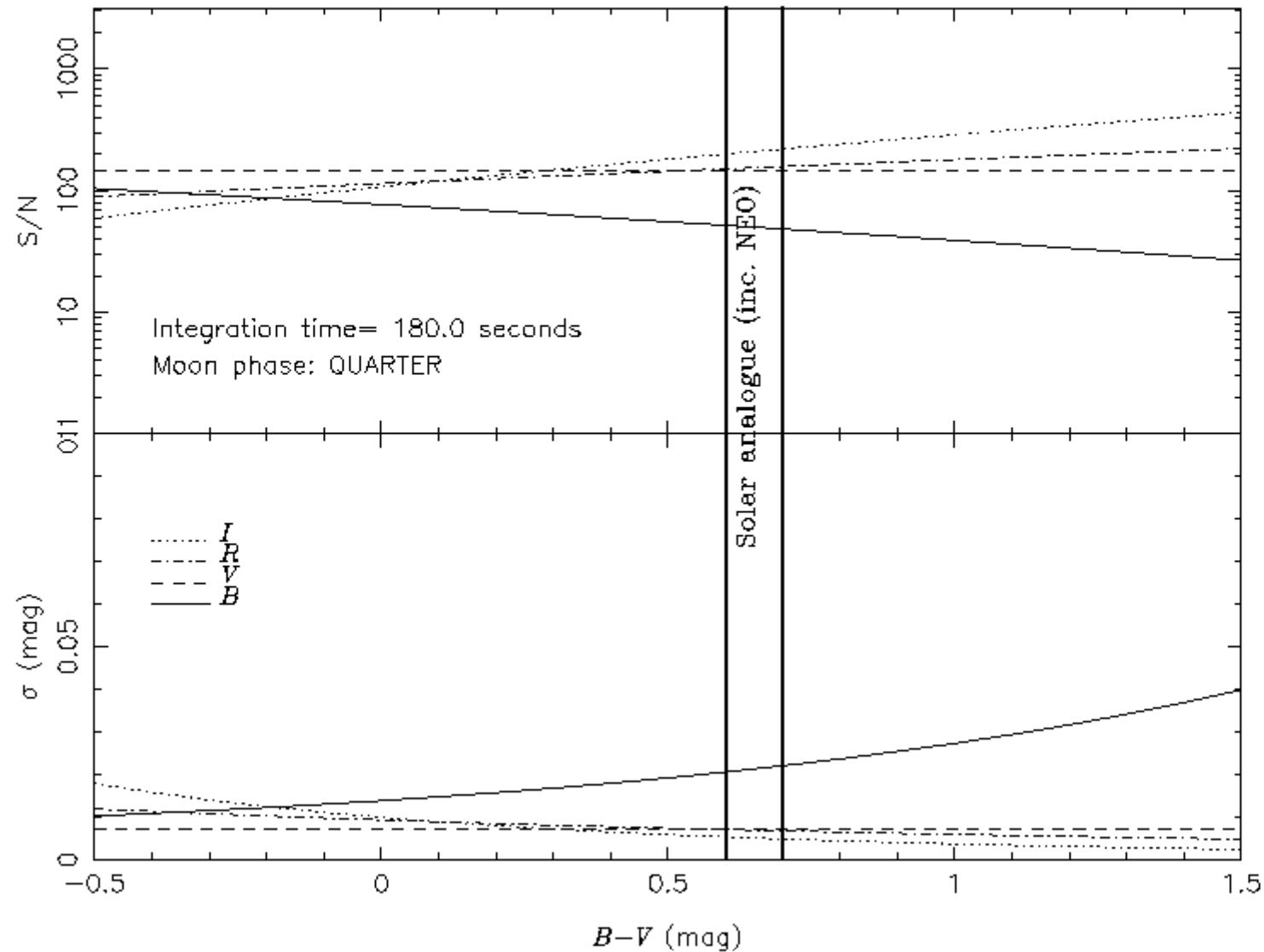
$S/N>50$  : measurable

$S/N>100$  : accurately measurable

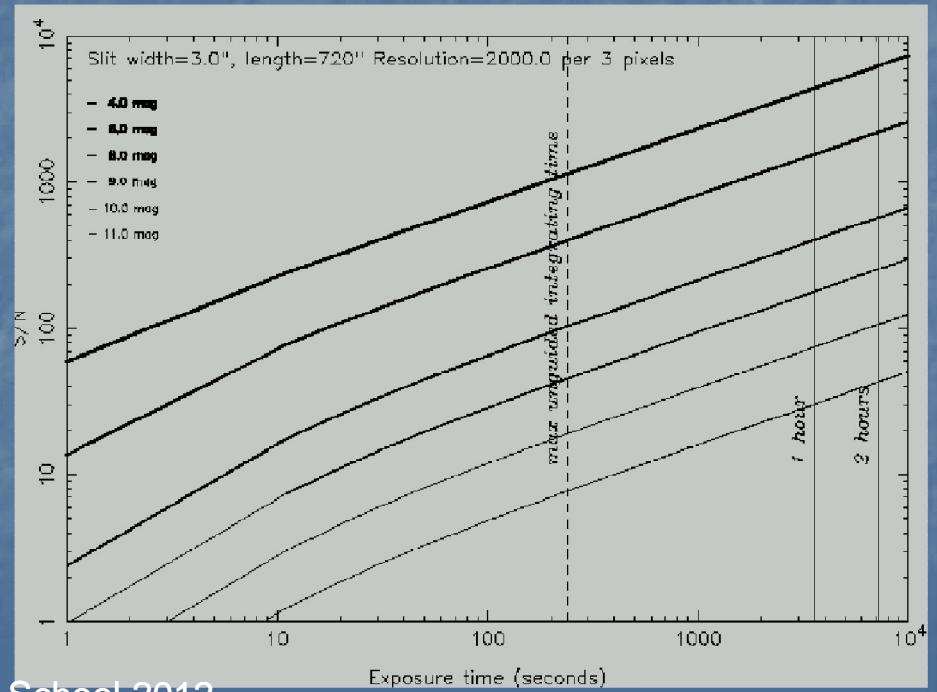
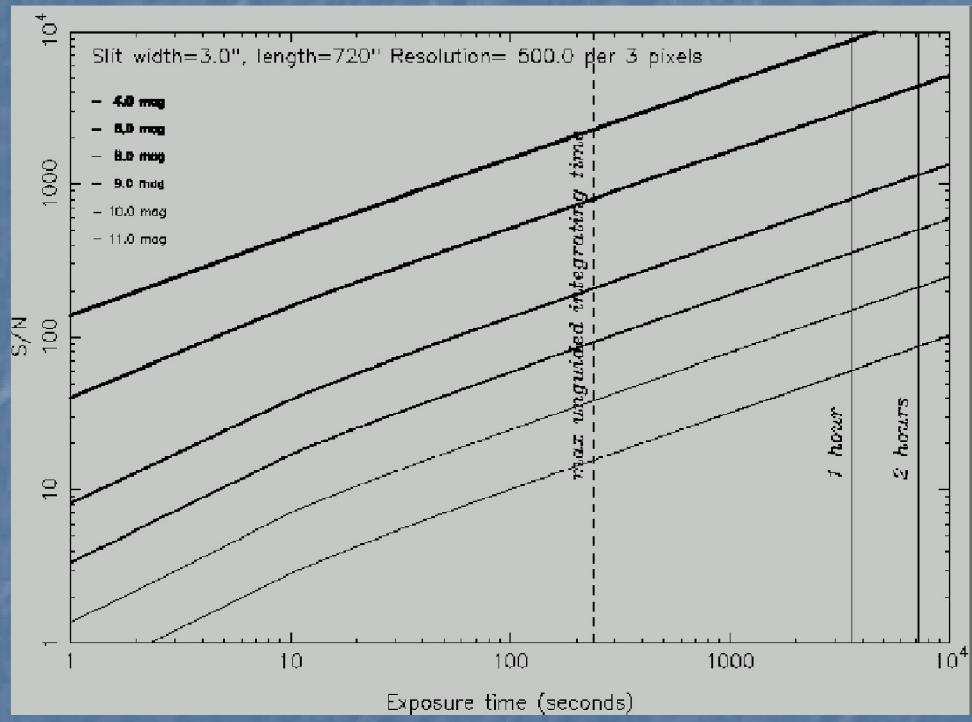


## THE CASE OF IMAGING AND PHOTOMETRY

50.8-cm 20RC LNO for  $V=16.00$  at zenith



# THE CASE OF SPECTROSCOPY



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## **Why can astronomers obtain good results with (modest) telescope ?**

- We can “buy” no instrument suitable for our specifications, because the instrument cannot be built without any purposes.
- If you would make a project on the research, it is the first request for instrumentation in the world.



**Develop and build our instrument by yourself !!  
No instrument, no new science !**

Every team which discovered historical results produced the instrument optimized for their research purposes by themselves. This is the natural and basic process for scientific research.

**ANSWER**